

Complexity Swing by Roni Wiener: Detailed Instructions (Jan 2019)

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<https://www.sundragonrising.com/contra.html>

Complexity Swing (Becket, CCW) by Roni Wiener

[Recommended start - top couple "out" (slide left)]

- A1* (4) Balance the Ring (4) Move one space right [Petronella], face NN
(8) Star Right x1
- A2 (8) On Left Diagonal, 1/2 a hey, Larks lead by Left [with Shadow 1]
(8) Neighbor Swing
- B1 (8) Right & Left Thru [with Shadow 2, may be on slight right diagonal]
(8) Star Left x1
- B2 (8) On Right Diagonal, 1/2 a hey, Ravens lead by Right [with Shadow 1]
[Larks only go 1/4 (pass Left with Shadow 1) and Right Shoulder Round
with other Lark to return to Partner]
(8) Partner Swing

Walkthrough Notes:

- This is a challenging dance and is very unforgiving of mistakes, definitely not recommended for inexperienced dancers.
- Please use the detailed instructions on the next page to increase your chances of a pleasant experience :) The dance flows beautifully *if* dancers know where to go.
- At a minimum, please point out both shadows as they help keep the dance together. Explaining the end effects is also highly recommended.
- End effects: You are never really out of the dance. Key points: If there's no couple on the diagonal for a hey, don't go anywhere. On the ends, your partner and shadow will temporarily become your neighbor. After the partner swing, wait with the Larks on the Right and the Ravens on the Left.

Detailed End Effects:

- A1 After the Ring Balance and spin, if there are no New Neighbors, you're out for the star. Use the time to prepare to come back in on the Left Diagonal hey (face LD with Lark leading)
- A2 Larks lead half hey with Shadow 1, your Partner acts as your Neighbor for the swing
- B1 and B2 are the same, after Partner swing, wait for NN with Larks on Right
- Next A1, join in for star, with Larks on Right
- A2 – If no one on Left Diagonal for hey, don't go anywhere, Swing Shadow 1 (as Neighbor)
- B1 the same (with Shadow 1 as Neighbor)
- B2 – If no one on Right Diagonal for hey, wait with Shadow during hey, then Larks RSA

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Step-by-Step Walkthrough Instructions

- **Setup**
 - Circle Right one place to get into Becket
 - Optional: Slide left one couple so the top couple is out (everyone will be in for the walkthrough)
 - Optional: Introduce Shadows (turn away from Partner to face S1, pass S1 to find S2)
- **A1**
 - Take hands in a ring and balance, Move / spin / slide one space to the right
 - **Turn to face new neighbors**
 - Everybody should be across from partner, with Larks on Right / Ravens on Left
 - If you're out on the end, you're not out – you are never really out in this dance – stay alert!
Your partner and shadow will temporarily become your neighbors, that's ok
 - You're on the side of the set with your New Neighbor, you're going on a journey together
 - Make a Right-hand star, turn that star all the way around until you're back on side of set with N
- **A2**
 - Look on the Left Diagonal, meet Shadow 1, REMEMBER THEM
 - If you're out, prepare to come back in. If you're in, stay in (don't do the hey with ghosts)
 - On Left Diag, Larks lead half a hey by the Left, Ravens follow your N
 - Tip - Larks, invite the Raven to go with you! Ravens – don't let your N escape!
 - When you get to the other side, Swing your Neighbor
- **B1**
 - Face across
 - Diagonal heys tend to flatten, correct couple may be slightly to your right
 - Meet your Shadow #2 (make sure you're NOT facing Shadow 1)
 - Right and Left Thru (with Shadow 2)
 - Make a Left hand star, turn that star all the way around until you're on the side of the set with N
- **B2**
 - On the Right Diagonal, find Shadow 1
 - If there's no one there, don't go anywhere
 - Ravens lead a half a hey by the right
 - Larks – after you pass Shadow 1 by the Left, stop in the center
 - Larks loop Right with the other Lark in the center (or RSA) until you're facing your partner
 - Swing your partner
 - Take hands four with the same Neighbor (the one you swung)
 - This is where the dance will start again!
- **Reminders**
 - Remember your shadows
 - On the ends, you're always in – your partner and shadow will become your neighbors
 - After the partner Swing, you will come back in with the Larks on the Right
 - That means if you're out right now, make sure the Lark is on the Right!
 - Please don't change lines during this dance. Your shadows need you!